Easy Software Profits - Create Your Own Software

Here's How Anyone Can Start, Build and Run their Own Successful Software Empire Without Knowing the First Thing About Programming, Scripting Or Any 'Coder' Stuff. Dear Friend, There is no doubt about it - software sells. Software has a high percieved value and it solves problems for people. A claim that can't always be made for PDF books, Video products and the like. Software is thought of like that because most people assume you have to have to be a highly talented programmer to create it. But that doesn't have to be the case. Two solid strategies that mean you can have software to sell without being a programmer. Introducing... "Easy Software Profits" This exciting new ebook reveals the exact secrets that others are using right now to create highly profitable software products that have a high percieved value and sell like hot-cakes. Best of all these guys aren't programmers or scripting gurus, most of them struggle to even look at html, let alone anything more advanced. These guys are using two basic strategies. 1) They outsource the work to low-cost, high quality programmers who can deliver a working solution cheaply. 2) They use secret "sneaky tools" that makes software for them without any programming. And in this concise, no fluff, no filler 30 page manual we explain both strategies, show you how to avoid the pitfalls and how you too could have a software product ready for launch in just days from now. If you work fast you could actually achieve this in HOURS. Some of the greatest fortunes in the world were made in software. Bill Gates Mark Joyner Steve Jobs Charles Geschke Marc Canter And the list goes on ... Most of us have heard of at least one or two of the big names of software and the millions and billions they've made. But what you may not know is that there's a huge number of people out there who have quietly become independently wealthy through selling software. Software rocks for a whole bunch of reasons: No Inventory. You can automate everything. Deliver electronically - Nothing to physically ship. You don't have to be in the same place from one day to the next! "Easy Software Profits" will reveal how these independant wealthy folk are creating software and help you avoid all the pitfalls too. This means that no matter what your level of experience or skill - you can build your own software empire. Here's some of what you'll discover: How to produce software with no programming know-how. How to hire outsourcers without getting ripped-off. The secrets of "loss prevention". How and where to

find quality outsourcers that won't cost the earth. What you must know about posting a project. But you don't have to use outsourcers at all... Also revealed... The secret 'software building tools' these 'gurus' are using to make quality products without coding, where to get them, which ones are great and which ones you should avoid at all cost. How to make money with your rapidly created software product. How to promote and market your software. My 99 ideas braindump of software product ideas to inspire you and help you come up with your first project. I really have tried to not leave anything out and at the same time make sure you're not faced with a few hundred page tome that you'll never read. There really is no fluff or filler here. Just the hard and fast facts and information you need to start your own successful software empire and start making some serious money. How much does this cost and how do I get my copy? Glad you asked. The answer might shock you. I could easily have asked $50 - $100 for this information and would have been totally confident that I was giving you incredible value for money. But I'm not going to ask anywhere near that. Instead I'm going to price this so it can get into the hands of those who need it. BONUS: Private Label Rights

[DOWNLOAD HERE](#)

Similar manuals:

[Create Software Box ECovers With PhotoShop - With MRR](#)

[The Newbies Guide To Making Software Make Software Quickly & Easily](#)

[Create Software Box Ecovers With Photoshop Easy To Edit Ready Made Templates - *w/Resell Rights*](#)

[Create Software Box Ecovers With Photoshop Easy To Edit Ready Made Templates - *w/Resell Rights*](#)

[Create Software Box Covers - MRR - PLR](#)

[Creating High Quality Php Web Application For Non-programmer](#)

[Create Software Box ECovers With PhotoShop](#)

[Easy Software Profits PDF Ebook MRR](#)

[Photoshops Create Software Box ECovers](#)

[Robot Programmer's Bonanza - , Samuel Mishal](#)

[Priests And Programmers: Technologies Of Power In The Engineered Landscape Of Bali - J. Stephen Lansing](#)

[Embedded Systems Architecture: A Comprehensive Guide For Engineers And Programmers - Tammy Noergaard](#)

[Personnel Requirements To Make Software Quality Assurance Work : Chapter 4 From Handbook Of Software Quality Assurance - Kenneth S. Mendis](#)

[Garmin USB Data Card Programmer 010-10363-00 User Manual - TBA012200350002](#)

[Leviton Programmer/Remote User Manual, Owners Guide And Instructions - TBM018322930001](#)

[Computer Software Engineers And Computer Programmers: Job Hunting - A Practical Manual For Job-Hunters And Career Changers - Stephen Gladwell](#)

[Access 2003 VBA Programmer's Reference](#)

[Access 2007 VBA Programmer's Reference](#)

[Csharp For Java Programmers](#)

[Pro T-SQL 2005 Programmer's Guide](#)

[Pro T-SQL 2008 Programmer's Guide](#)

[Android A Programmers Guide](#)

[COBOL Programmers Swing With Java](#)

[TCP/IP Sockets In C: Practical Guide For Programmers](#)

[Career Programmer](#)

[Excel 2003 VBA Programmer's Reference](#)

[Excel 2007 VBA Programmer's Reference](#)

[Rexx Programmer's Reference](#)

[Programmer's Ultimate Security DeskRef](#)

[Programmer's Guide To NCurses](#)

[Programmer's Introduction To C Sharp](#)

[Complete Java 2 Certification Study Guide (Programmer And Developer Exams)](#)

[Bluetooth Essentials For Programmers](#)

[XSLT 2.0 Programmer's Reference](#)

[ASP.NET AJAX Programmer's Reference](#)

[C Sharp 2005 Programmer's Reference](#)

[VBScript Programmer's Reference](#)

[Professional Programmers Guide To C](#)

[Physics For Game Programmers](#)

[Foundations Of Java For ABAP Programmers](#)

[Web Standards Programmer's Reference](#)

[Automated Lighting Programmer's Handbook](#)

[Puzzles For Programmers And Pros](#)

[.NET 2.0 For Delphi Programmers](#)

[SCJP Sun Certified Programmer For Java 6 Study Guide](#)

[SQL Functions Programmer's Reference](#)

[Visual Basic 2005 Programmer's Reference](#)

[Visual Basic 2005 With .NET 3.0 Programmer's Reference](#)

[Compression Algorithms For Real Programmers](#)

[Easy Software Profits - Create Your Own Software](#)

[Robot Programmer's Bonanza](#)

[Gender Equality Programmers In Higher Education](#)

[Easy Software Profits With (MRR)](#)

[PIC Projects For Non-Programmers - John Iovine](#)

[E-Study Guide For: Computer Systems : Programmers Perspectives By Randal E. Bryant, ISBN 9780136108047 - Cram101 Textbook Reviews](#)

[E-Study Guide For: C 2008 For Programmers By Paul J. Deitel, ISBN 9780137144150 - Cram101 Textbook Reviews](#)

[E-Study Guide For: Computer Systems : A Programmers Perspective By Randal E. Bryant, ISBN 9780130340740 - Cram101 Textbook Reviews](#)

[JDBC: Practical Guide For Java Programmers - Gregory D. Speegle](#)